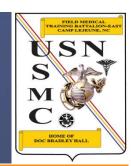
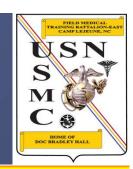
### IMPROVISED EXPLOSIVE DEVICES



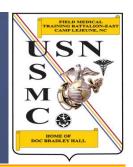


#### **OVERVIEW**



- Types of IEDs
- Primary Indicators
- Common Employment Techniques
- Operating in an IED Environment
- React to an IED
- Rules of Engagement
- Escalation of Force
- React to a Suicide Bomber

# LEARNING OBJECTIVES

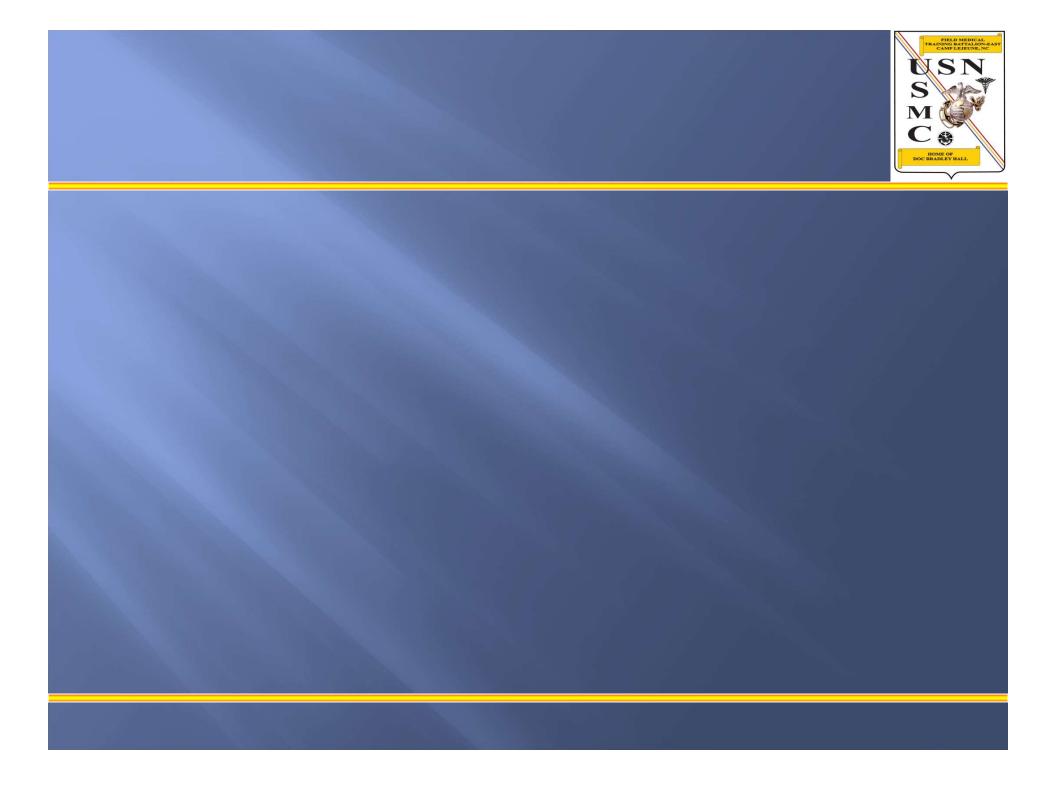


Please Read Your

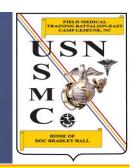
Terminal Learning Objectives

And

**Enabling Learning Objectives** 

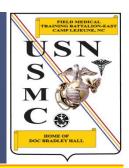


### **DEFINITIONS**



#### Improvised Explosive Device

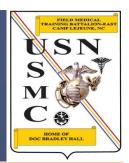
A device placed or fabricated in an <u>improvised</u> manner incorporating destructive, lethal, noxious, pyrotechnic, or incendiary chemicals and designed to destroy, incapacitate, harass, or distract. It may incorporate military stores, but is normally devised from nonmilitary components.



# Casing

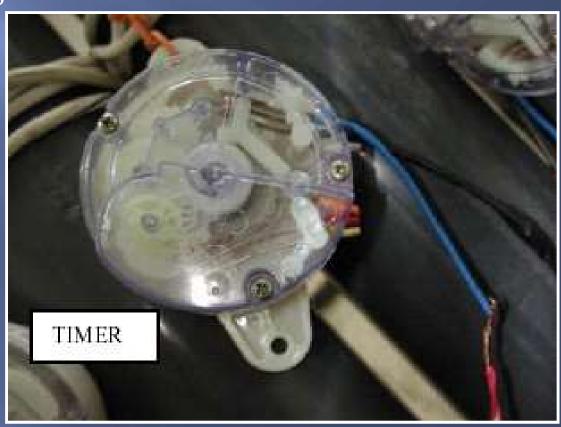


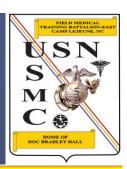




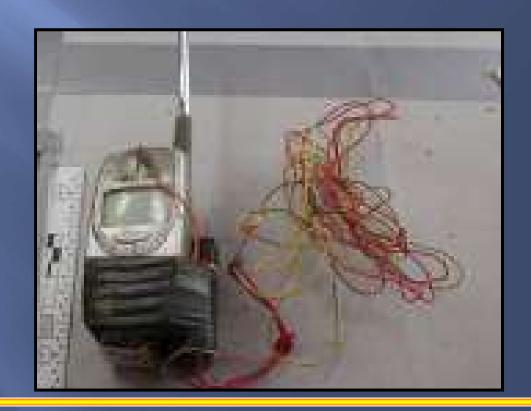
Initiating systems

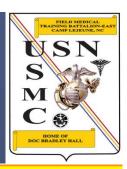
• Time



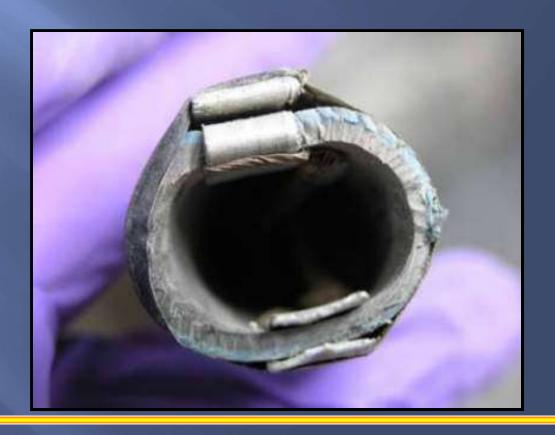


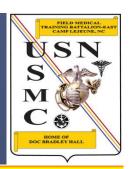
- Initiating systems
  - Command





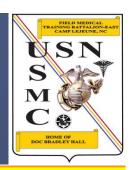
- Initiating systems
  - Victim





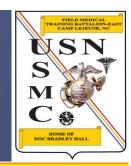
### • Main Charge

- High Explosive
  - Most common and easiest to get a hold of
  - Usually 122mm or higher munitions
  - Provide ready made fragmentation
  - Easily made with the right training and elements



- Main Charge
  - Chemical
    - Any toxic chemical fabricated to kill or incapacitate
    - Types range from choking to biological
    - Possible recognition tips: odors and liquid on or near IED, dead animals and propane tanks

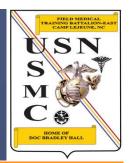
#### **DEFINITION**

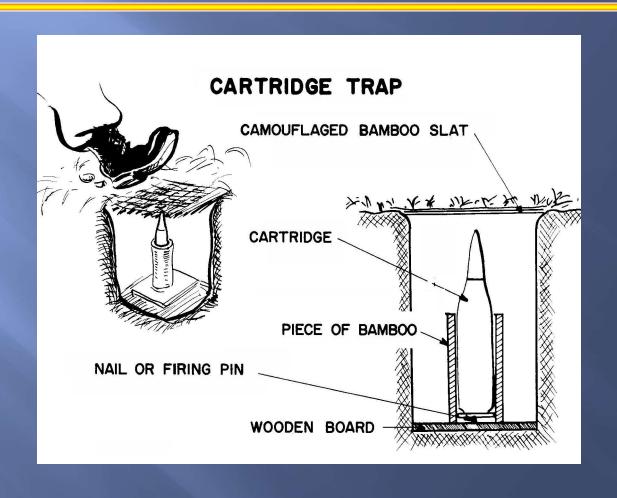


### Booby Trap

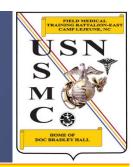
An explosive or non-explosive device or other material, deliberately placed to cause casualties when an apparently harmless object is disturbed or a normally safe act is performed

# **BOOBY TRAP**



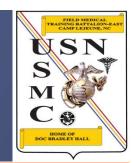


#### **DEFINITION**

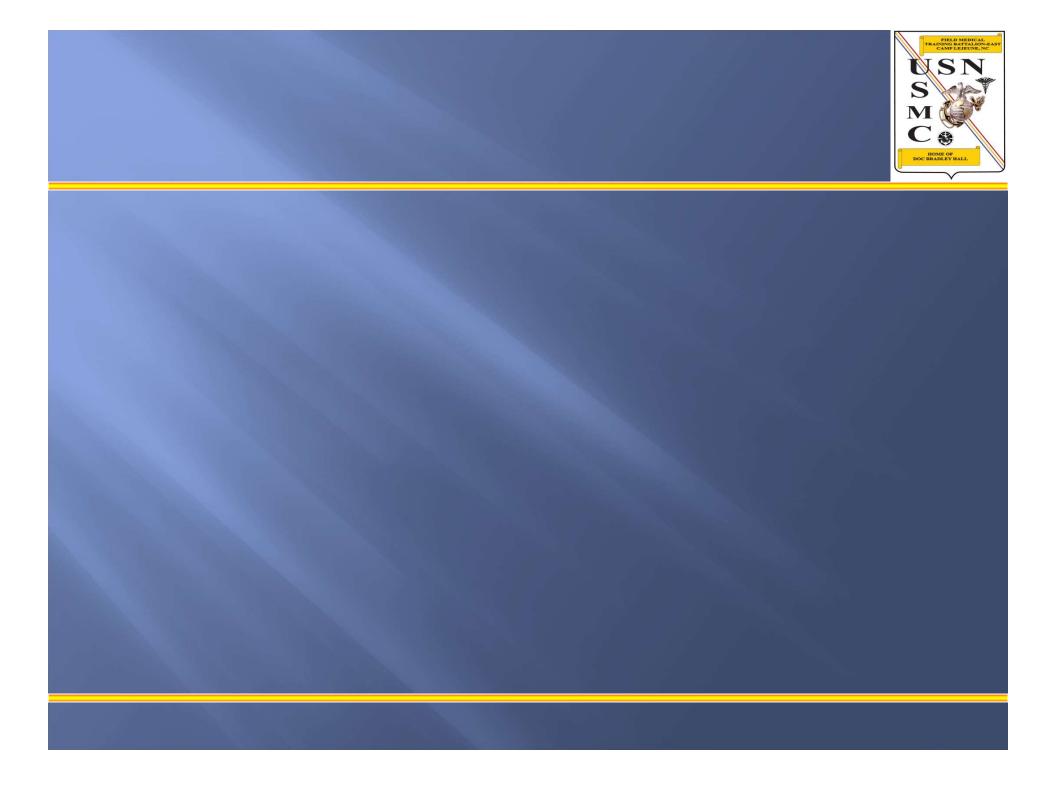


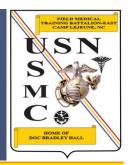
#### Mine

In land mine warfare, an explosive or material, normally encased, designed to destroy or damage ground vehicles, boats, or aircraft, or designed to wound, kill, or otherwise incapacitate personnel. It may be detonated by the action of its victim, by the passage of time, or by controlled means.

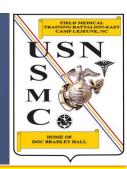






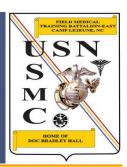


There are numerous means of detection that can assist in locating IEDs, however the best means of detection is your personal awareness of what is going on around you.



- Primary Indicators
  - Variations in base-line (marketplace empty)



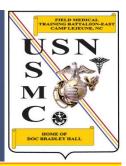


### Primary Indicators

Vehicles following a convoy

Personnel on overpasses

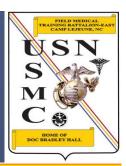




### Primary Indicators

• Signals from vehicles or bystanders

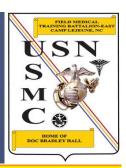




### Primary Indicators

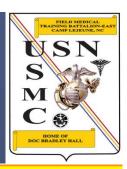
• People videotaping ordinary activities or military actions.





- Primary Indicators
  - Suspicious objects

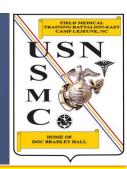




### Primary Indicators

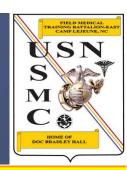
Markers by the side of the road





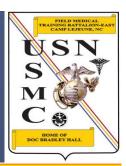
- Primary Indicators
  - New or out of place objects





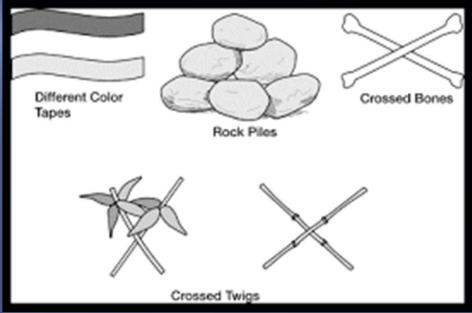
- Primary Indicators
  - Graffiti symbols

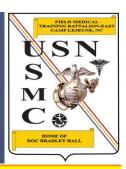




- Primary Indicators
  - Signs that are new or out of place

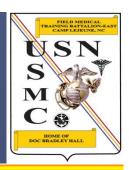






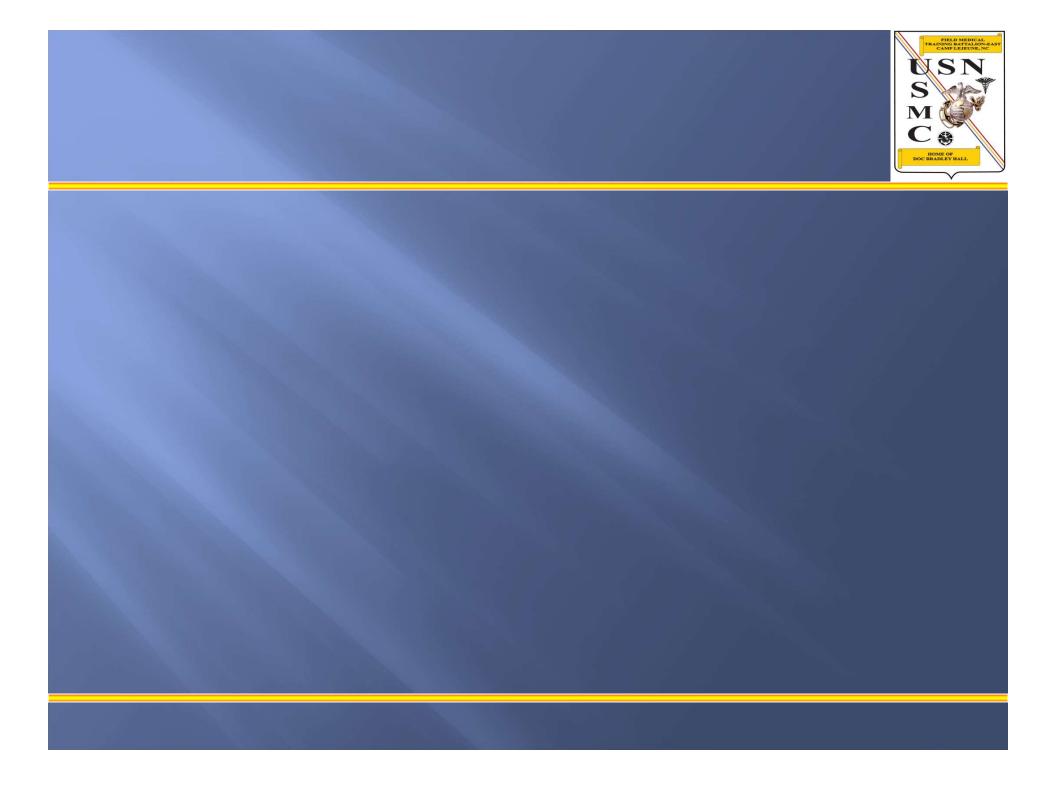
- Primary Indicators
  - Exposed antennas



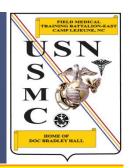


- Primary Indicators
- Wires laid out in plain site





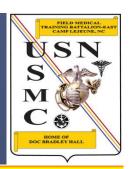
# LOCATIONS OF IEDS



#### Previous IED sites



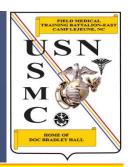
# **LOCATIONS OF IEDs**



• Frequently traveled roads



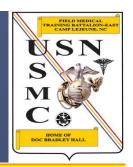
# **LOCATIONS OF IEDs**



Boundary turnaround points



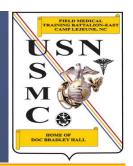
### **LOCATIONS OF IEDS**



• Medians, by the roadside, or buried under the surface of any type of road



### **LOCATIONS OF IEDS**

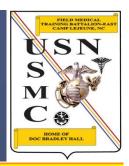


 Trees, light posts, signs, overpasses, and elevated bridge spans





# **LOCATIONS OF IEDs**

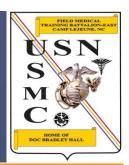


#### Unattended vehicles



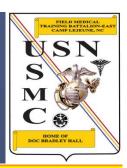


# LOCATIONS OF IEDs



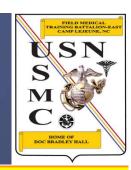
#### • Guardrails





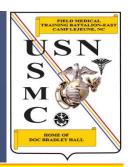
• Potential incident control points



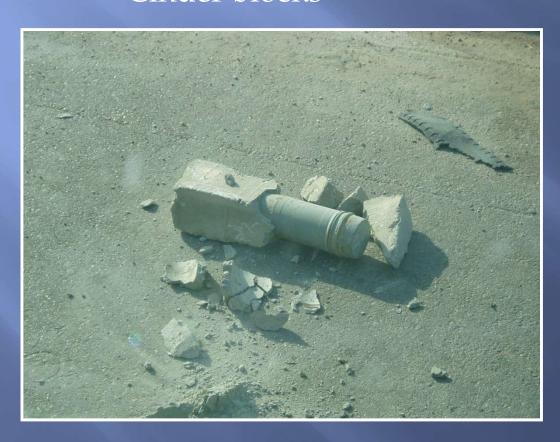


#### Abandoned structures

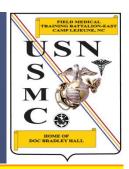




#### Cinder blocks

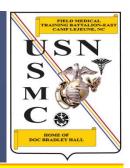




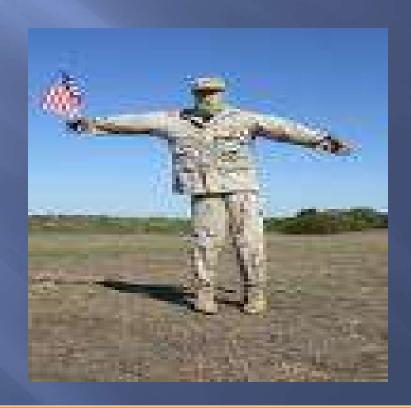


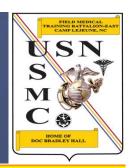
#### Animal carcasses





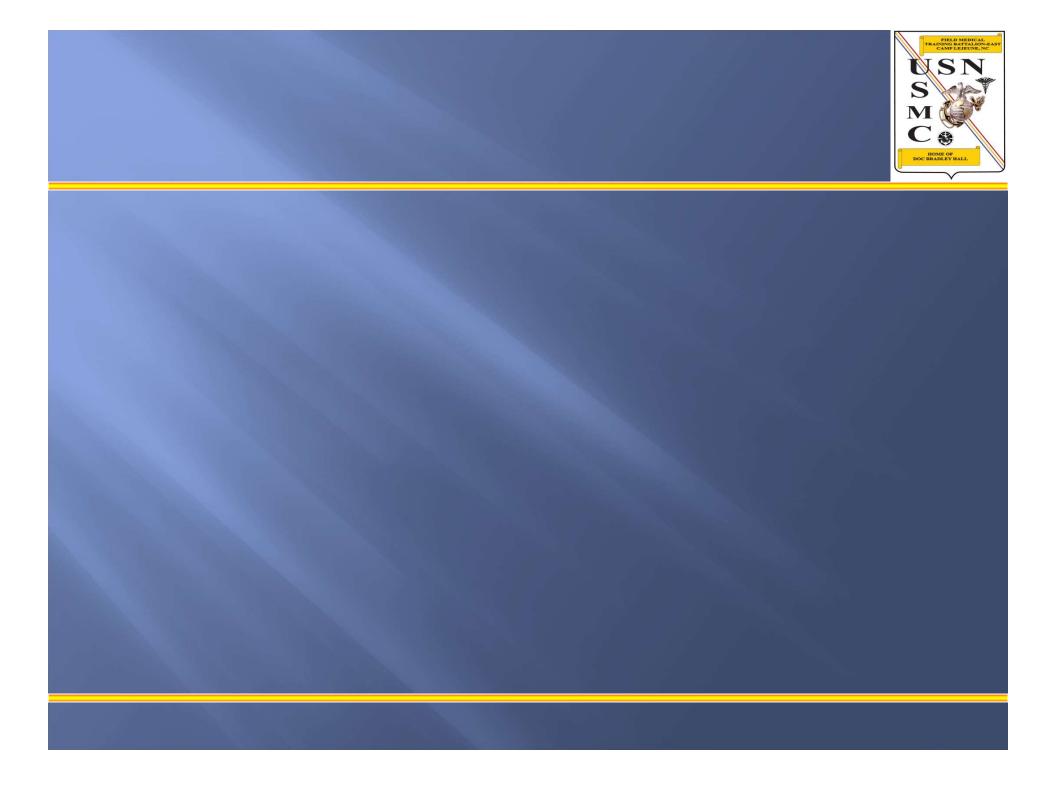
• Fake bodies/scarecrows in coalitions uniforms



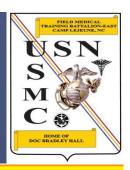


#### • Edges of towns



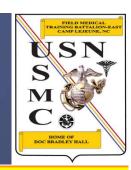


#### **VBIEDs**



- IED delivered by any ground-based vehicle
- Typically an unattended vehicle placed in an area to cause the most damage
- Usually compromised of large amounts of explosives - 100 to 7000 pounds

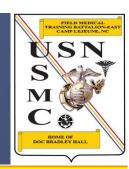
## **SVBIED**



#### Driver Indicators

- Lone male (usually)
- Ignoring orders to stop, bypass checkpoint, or attempting to maneuver too close to coalition vehicles
- Unusual appearance
- Mid-twenties
- Driving erratically

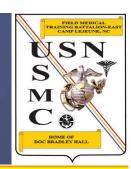
#### **SVBIED**



#### Vehicle Indicators

- Noticeable sagging
- Additional antenna
- Darkened or covered windows
- Recent paint to cover alterations
- Crudely covered holes
- New welding marks
- No license plates
- Escorted security detail for type vehicle

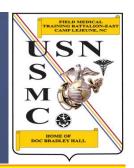
#### **SVBIED**



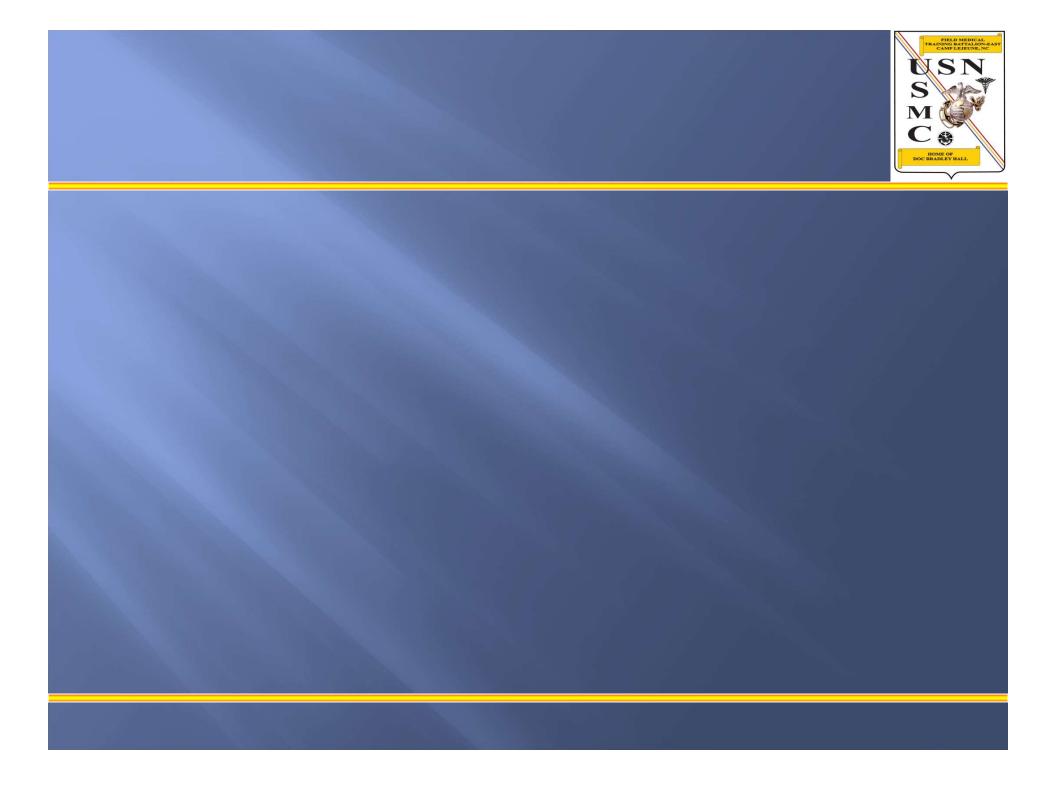
#### Vehicle Indicators

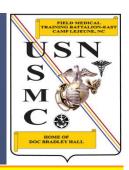
- New tires on an old vehicle
- Anything unusual in factory compartments
- New or shiny bolts and or screws
- Unusual scratches
- Signs of tampering
- Areas and components cleaner or dirtier than surroundings
- Wire and tape stored in vehicle

#### SITUATION INDICATORS

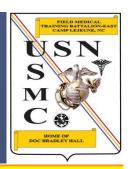


- Camera crew "hanging out" near your area.
- Vehicle observed more than once.
- Absence of normal routine for that area of operations (AO).
- Odd traffic patterns.
- Person or persons observed conducting reconnaissance.
- Vehicle testing local defenses, i.e., drives at a high speed towards traffic control point (TCP) and then breaks off.





- Ever-changing
- Might not be set patterns
- Only limited by the imagination of enemy
- Different in any given area



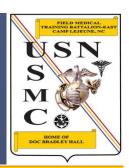
## Disguised static IEDs

• Tires, Boxes, MRE Trash, Etc..





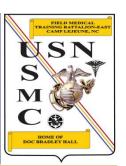




# Thrown or projected IEDs

Improvised Grenades or Mortars



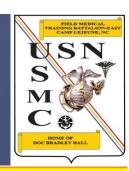


## Hoax IEDs

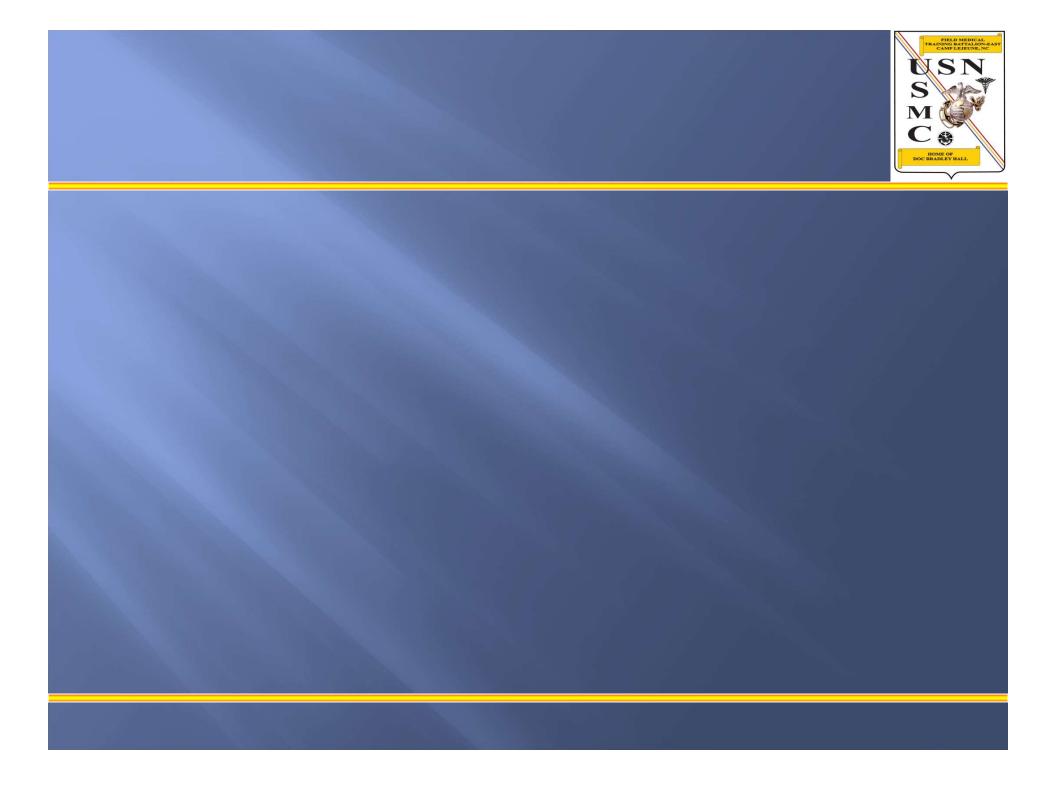
 Include something resembling an actual IED, but have no charge or a fully functioning initiator

device.

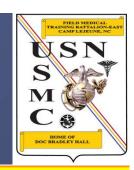




- More examples of attacks
  - Basic IED attack
  - "Broken down vehicle" attack
  - Coordinated attack
  - Ramming convoys
  - Motorcycles



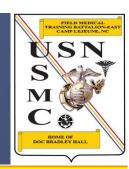
# OPERATIONS IN AN IED ENVIRONMENT



#### Rehearsals Rehearsals

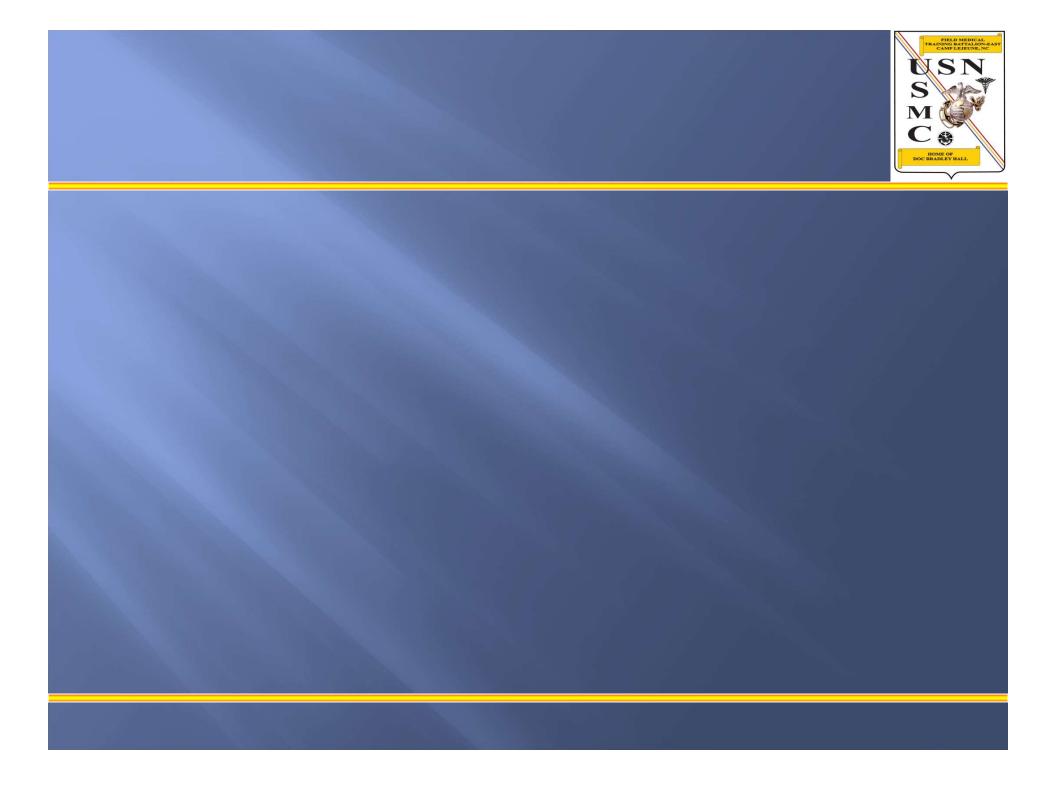
- Base the Rehearsals off of most current intel
  - Vary Tactics, Techniques, Procedures. (TTP)
  - Updated Maps
  - Be On look out's (BOLO's)
  - Rotate Responsibilities
  - Practice Immediate Action Drills

# OPERATIONS IN AN IED ENVIRONMENT

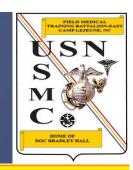


#### Patrolling

- Limit your predictability
  - Varying routes
  - Varying times of movement
  - Varying entry and exit points
  - Vary rate of march
  - Varying Movement Techniques

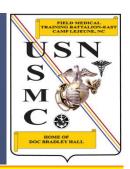


#### REACTING TO AN IED



## Counter VBIED/SVBIED techniques

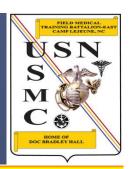
- Gunners/security: Constant awareness of approaching vehicles
- Do not allow suspicious vehicles to approach you.
- Know escalation of force procedures
- Be aware of danger areas
- Watch merging traffic
- If **Allowing** cars to pass- Develop a technique to visually check passing cars
- If **NOT Allowing** cars to pass- have a plan to inform civilians and know your EOF



#### (Counter VBIED/SVBIED)

#### Mobile

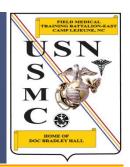
- Non-lethal warnings
  - Aggressive/defensive vehicle maneuvers
  - Signs in the local language on the rear of vehicle ("Stay Back, Do Not Pass")
  - Hand and arm signals with flags
  - Spotlight (nighttime)
  - Use of pen flares



(Counter VBIED/ SVBIED)

#### Mobile

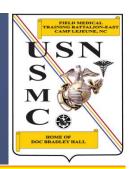
- Lethal Warnings
  - Engage vehicle with weapon, if necessary (ROE).
  - Engage the driver/occupants, if necessary (ROE).



#### (Counter VBIED/SVBIED)

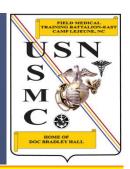
#### Stationary

- Recon site prior to occupation.
- Perform 5 to 25 meter checks upon halt.
- Maximize distance from roadway (mine and buried IEDs may present a threat)
- Make use of natural barriers
- Maintain good dispersion



(Counter VBIED/SVBIED)

- Stationary
  - Quickly establish overt perimeter:
    - Cones
    - Barbed wire
    - Signs
    - Road spikes

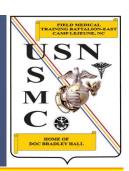


•(Counter VBIED/SVBIED)

#### Stationary

- Establish overwatch of primary position
- Defend in depth
- Position electronic countermeasure (ECM) devices for maximum coverage
- Keep roads clear of civilian vehicles

## **ACTIONS TAKEN AT HALTS**

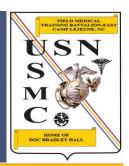


## Maintain dispersion

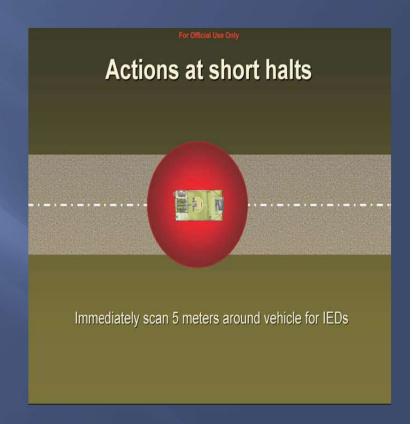
- Avoid clustering vehicles
- Vary the vehicle interval between elements
- Improve your position

Most importantly, **DO NOT** remain at one site too long

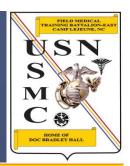
## 5 TO 25 METER HALTS



- 5 meter checks
  - Visually ID position to halt
  - Visually check 5 meters out
  - Look for anything suspicious
  - Start at ground level
  - Armored vehicle-stay mounted
  - Conducted whenever stopped



## 5 TO 25 METER HALTS



## ■ 25 meter check

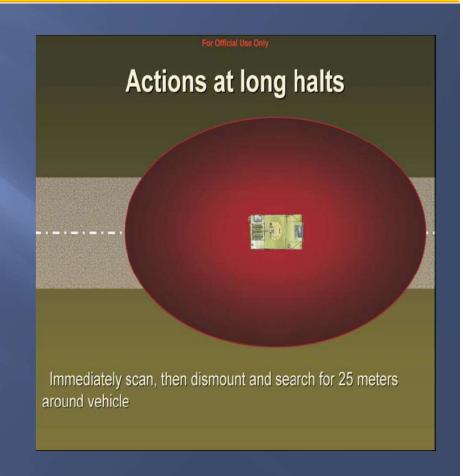
Once 5 meter checks are done

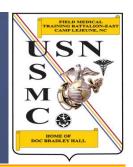
continue out to 25

Conduct physical search for

25 meter radius

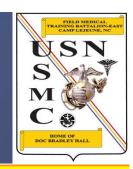
Look for anything out of the ordinary



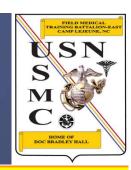


#### (Before Detonation)

- You have just disrupted the enemy's attack
- Do not forget about the enemy's other forms of attack, RPGs, small arms fire, mortars, and secondary IED
- IED site = Enemy ambush site

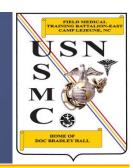


- Training on basic tactics, techniques, and procedures (TTP) will enable you and your unit to win an engagement
- The Five "C's"
  - Confirm
  - Clear
  - Cordon
  - Check
  - Control



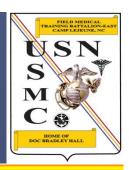
#### **■** The Five "C's"

- Confirm
  - Confirm suspicion of device
  - Maintain safe distance
  - Use cover/defilade
  - Use all tools at your disposal
    - OPTICS
  - WHEN IN DOUBT- back away



#### ■ The Five "C's"

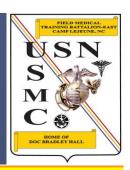
- Confirm
- Clear
  - Clear the area
  - Evacuate to 300 meters (minimum)
  - Sweep
  - Question anyone in the area



#### ■ The Five "C's"

- Confirm
- Clear
- Cordon
  - 360 degree security around site
  - Check again for secondary devices
  - Check people leaving the area
  - Establish obstacles

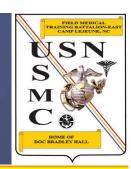
#### **ACTIONS ON CONTACT**



#### ■ The Five "C's"

- Confirm
- Clear
- Cordon
- Check
  - Explosive Hazard 9 Line Report
  - Look for secondary devices

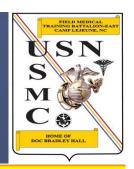
#### **ACTIONS ON CONTACT**



#### ■ The Five "C's"

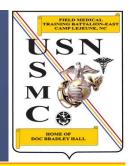
- Confirm
- Clear
- Cordon
- Check
- Control
  - Control the site until EOD arrives
  - Don't allow people to "inspect" the IED
  - Contingency plans in case of ambush

#### IED DETONATION



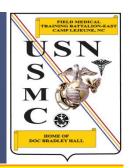
- Team members should be cross-trained on other patrol member's duties
- Units should be proficient in actions on contact
- Focus on Five C's (They still apply)

#### IED DETONATION



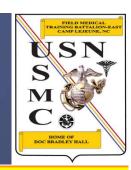
- Immediately scan outward.
- Move out of kill zone
- Report situation
- Treat/Evacuate casualties
- Search for/Clear additional IEDs (5 to 25)
  - At the new location (5 to 25)
  - At the location where the vehicle is disabled (5 to 25)
- Expect follow on attacks

#### CHEMICAL IED

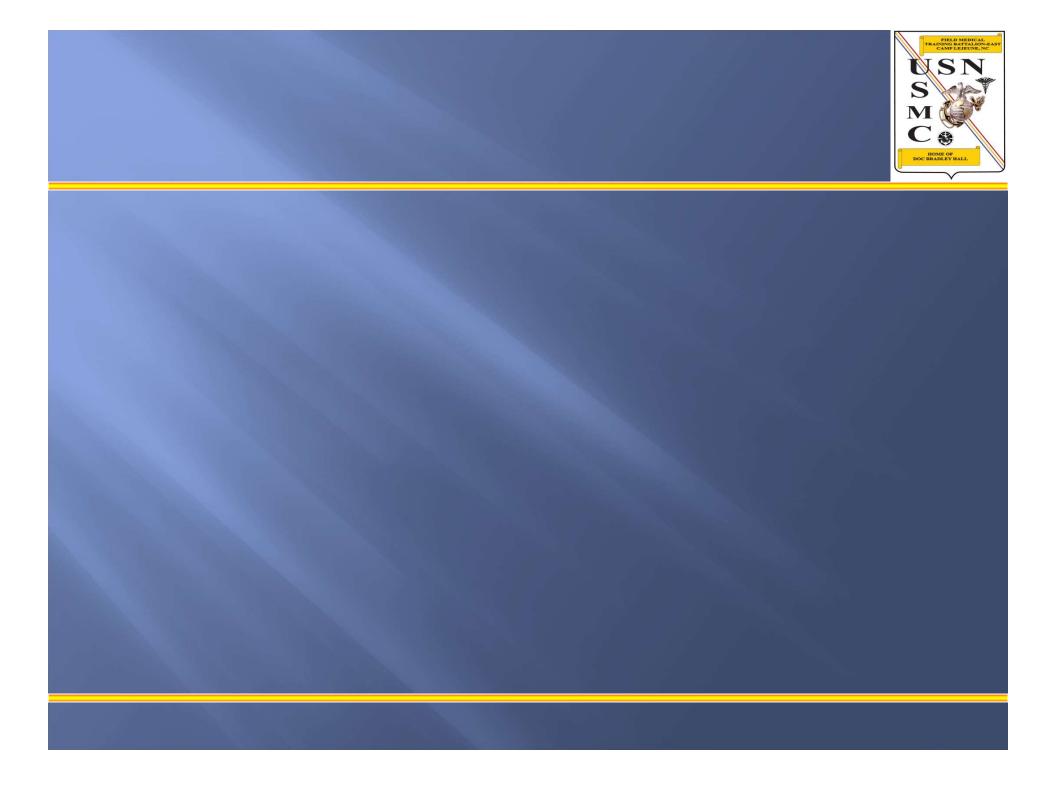


- Move upwind
- Assume proper MOPP level
- Conduct all necessary NBC reports and procedures.
- Best indicators come from Marines' sense of sight and smell.

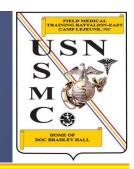
## WHAT NOT TO DO



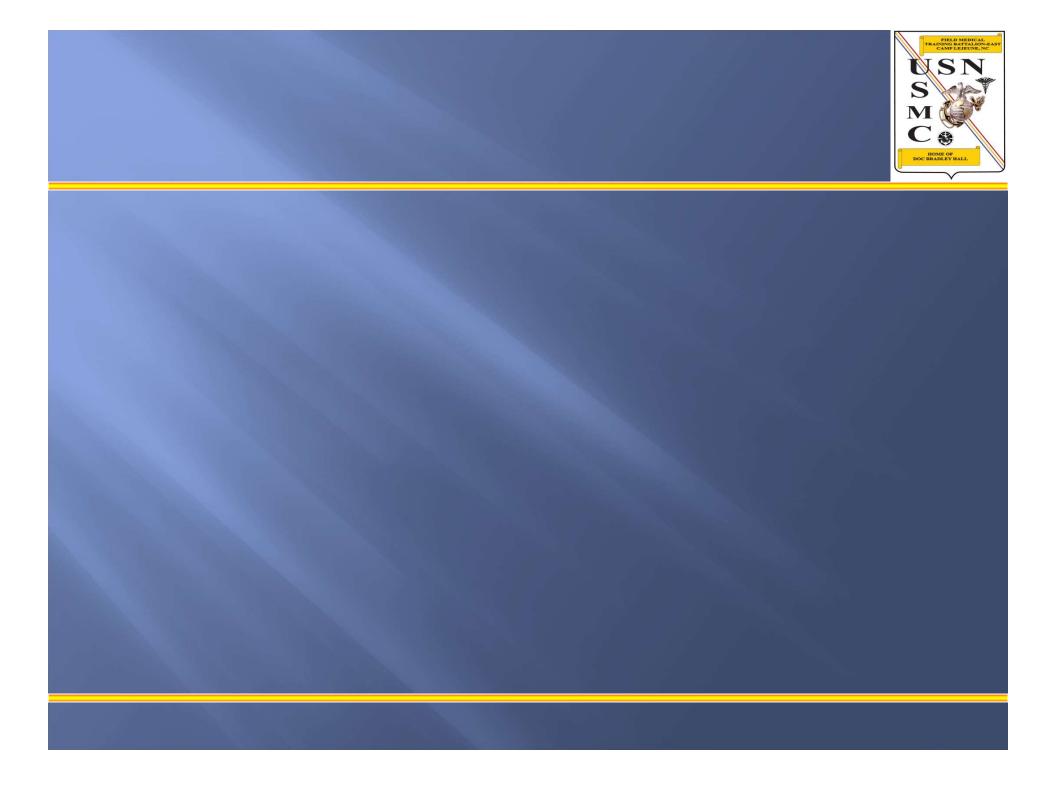
- NEVER approach a suspected IED
- DO NOT pick up detonating cord
- DO NOT directly trace command wires
  - Use the "S" pattern

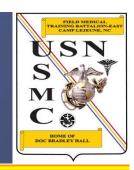


### RULES OF ENGAGEMENT

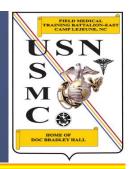


Directives issued by competent military authority that delineate the circumstances and limitations under which United States forces will initiate and/or continue combat engagements with other forces encountered.

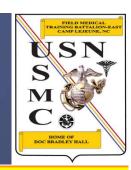




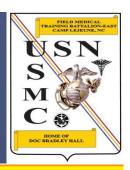
- Assist Marines and Sailors in the application of force consistent with the ROE
- EoF principles leverage available force options (lethal and non-lethal) to set the conditions for desired outcomes
- Are NOT limitations of self-defense, and do NOT apply to Declared Hostile Forces



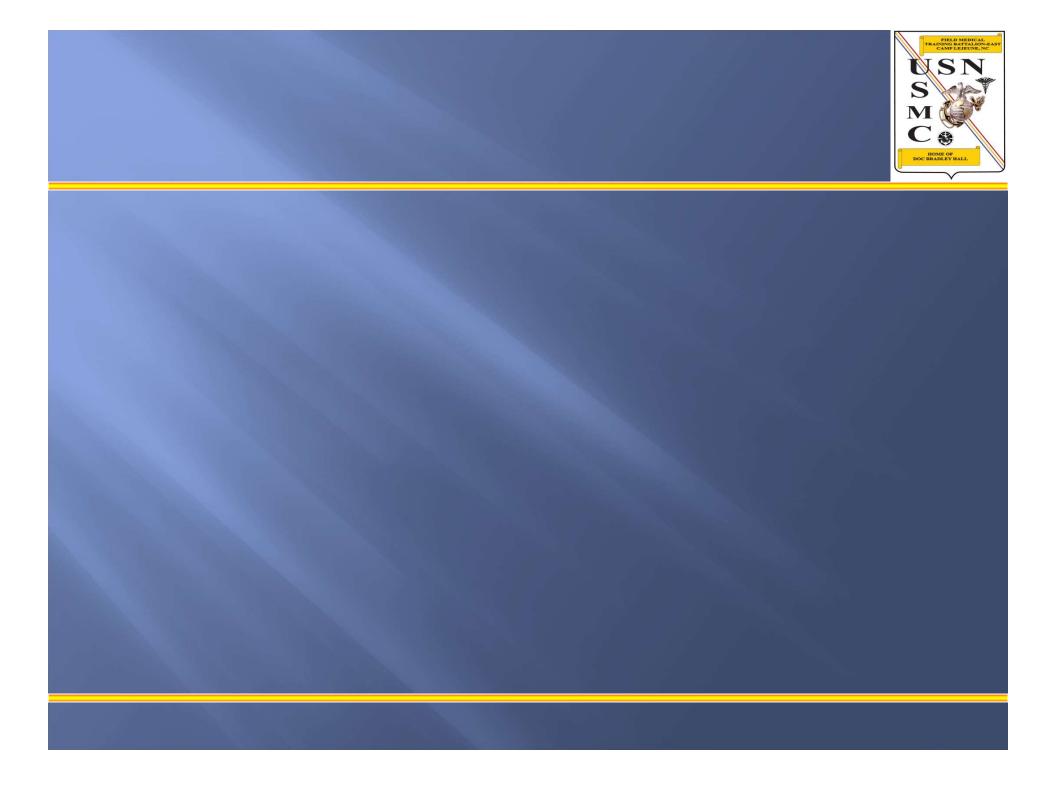
- Is not a step-by-step process, but provides a range of options
- Unit Commanders have the inherent right to apply self-defense in response to a hostile act or demonstrated hostile intent to protect his Marines and Sailors

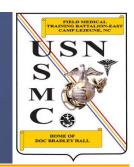


- Daylight signaling procedures
  - Signs in local language
  - Bullhorn
  - Colored flags or paddles
  - Pop-up flares
  - Disabling shots
  - Lethal shots



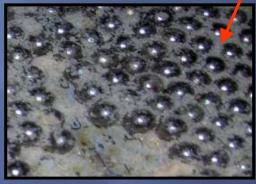
- Night and limited visibility signaling procedures
  - Spotlights
  - Pop-up flares
  - Disabling shots
  - Lethal shots



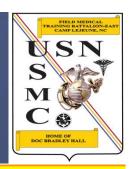




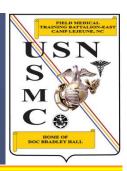






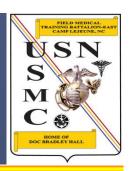


- Amount of explosives vary, usually will be 12 pounds but can be as much as 45
- Fragmentation producing materials are often incorporated into the design of the belts



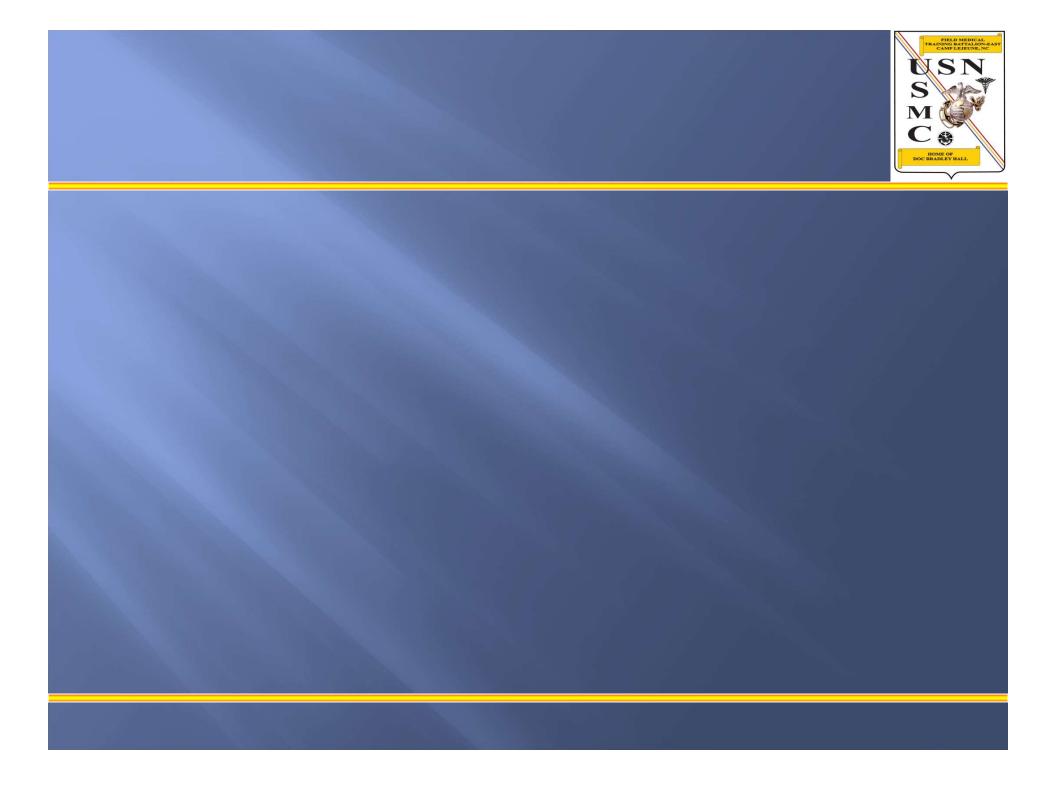
#### Indicators

- Deliberately ignores orders to stop or attempts to bypass security
- Too much clothing for the weather
- Suspicious bulges in clothing or carrying bags/cases
- Handling wires, switches, actuators, or a "dead man's" switch



#### Defensive Actions

- Evacuate the area immediately
- Do NOT attempt to "close and negotiate"
- Be aware of potential "fail safe" devices
- Know the dangers of shooting at a suicide bomber
- If suspect is neutralized and there is no explosion, do not administer first aid



# IMPROVISED EXPLOSIVE DEVICES



